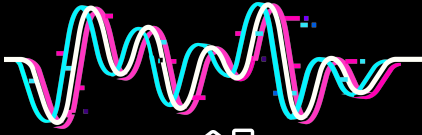




KASPER PICKETT



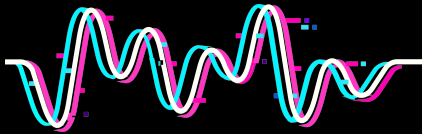
AUSTIN, TX



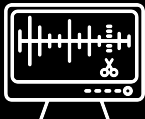
(512)522-5422



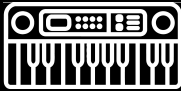
KASPER@KPAUD.IO



Mix



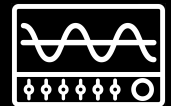
Edit



Digital Composition



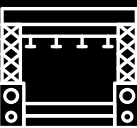
Post Production



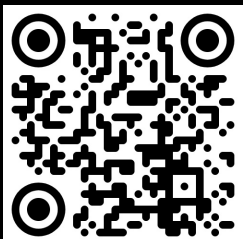
Sound Design



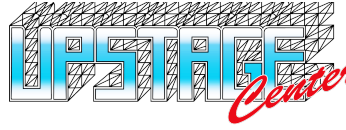
Record



Live Sound



Experience



Education



STAGEHAND

Set up and test audio, lighting, and video equipment for live music performances and events
Assist with the construction and dismantling of stages, ensuring all equipment is handled safely and efficiently

AUDIO RECORDING CREW

Captured high-quality recordings of various conferences, panel discussions, Q&A sessions, and keynote speeches

Edited & prepared content for integration with the festival's official podcast & app

STUDENT PRODUCTION CREW

Set up microphones, speakers, and mixers, conducted sound checks and ensured smooth transition between acts

Manned X32 console as FOH or monitor engineer during performances at multiple venues

GAMING CONSULTANT

Provided support for the world's leading video game console
Offered guidance and solutions for console set up, network configuration, hardware and software issues to ensure optimal gameplay experience

GAME SECURITY AGENT

Protected the game's integrity against hacks, cheats, and exploits to ensure a fair and secure gaming environment

Conducted security assessments and identified vulnerabilities to safeguard the game client and backend systems

GAME SUPPORT AGENT

Provided assistance to MMORPG players regarding technical issues, gameplay questions, or account related inquiries

Collaborated with development team and relayed player feedback to identify bug fixes and gameplay

GAME SUPPORT REPRESENTATIVE

Provided support for a world renowned AAA game developer

Similar responsibilities to the Game Support Agent role listed above

Graduating with dual Associate's of Applied Science degrees in Audio Engineering & Digital Composition in December 2024
Awarded Level I Certificate in Live Sound & Stage Production in May 2023

Studied Bachelor's of Science in Audio Production in 2011-12

Graduated with honors in May 2008